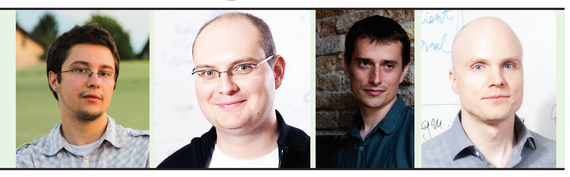
Cloud9

Parallel Symbolic Execution for Automated Real-World Software Testing

ÉCOLE POLYTECHNIQUE FÉDÉRALE DE LAUSANNE
http://dslab.epfl.ch

Stefan Bucur — *stefan.bucur@epfl.ch*
Vlad Ureche — *vlad.ureche@epfl.ch*
Cristian Zamfir — *cristian.zamfir@epfl.ch*
George Candea — *george.candea@epfl.ch*



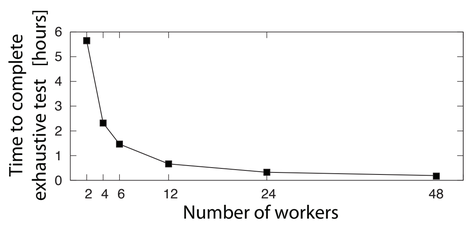
Real-World Automated Testing

We used Cloud9 to test software ranging from system utilities to large networked and distributed systems

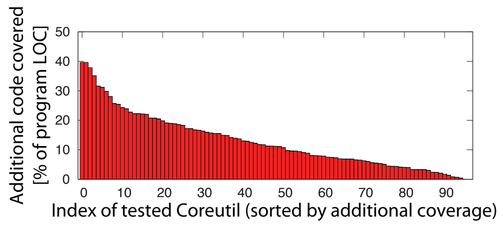
LIGHTTPD fly light. · Apache · Memcached · GNU Coreutils · python™ · cURL

Scalable Cluster-Based Testing

- **Parallel symbolic execution** on large clusters of commodity hardware
- Suitable for running on public and private **cloud infrastructures**, such as Amazon EC2 or Eucalyptus



Time to exhaustively test **memcached** with symbolic packets



Cloud9 code coverage improvements on the **96 Coreutils** (1-worker vs. 12-worker)

Testing Platform API

- An API that developers can use to produce **symbolic test cases** and control the behavior of the OS environment:
  - **Inject symbolic data**
  - **Symbolic fault injection**
  - **Thread scheduling**
- Cloud9 can test programs with complex environment interactions:

✔ **multithreading** ✔ **IPC** ✔ **networking**
✔ **multiple processes** ✔ **synchronization** ✔ **filesystem**

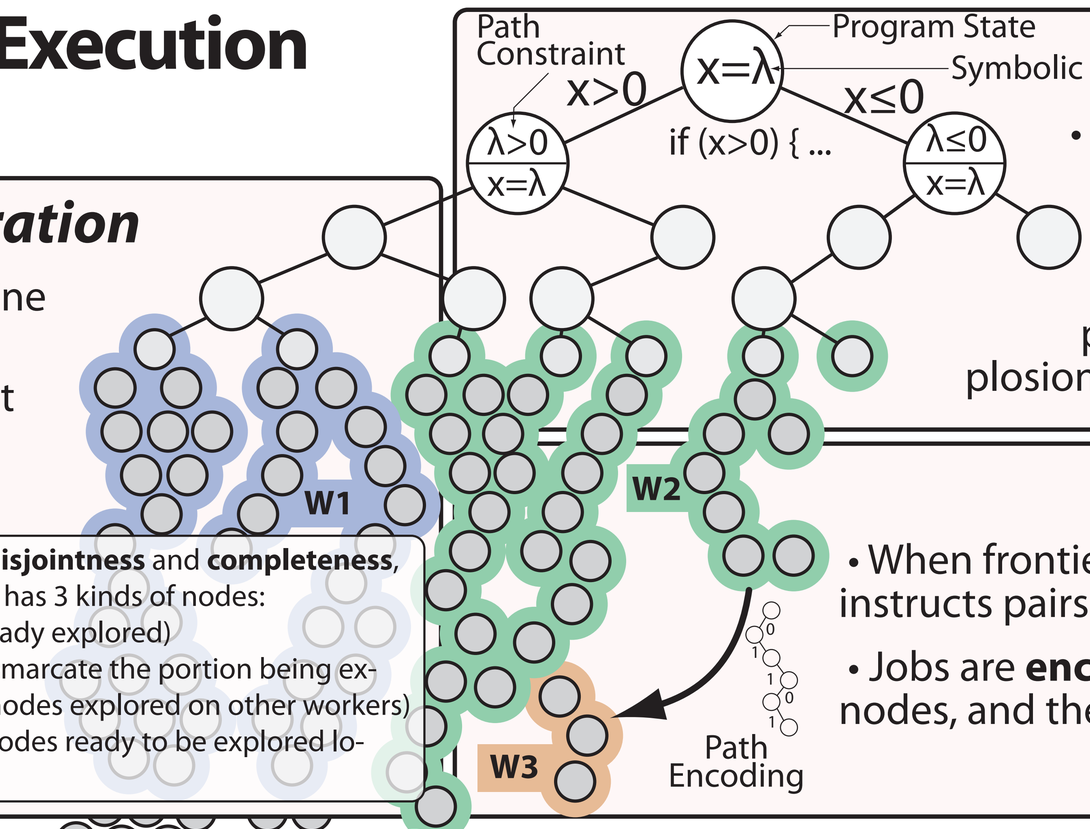
Example: Preparing a symbolic HTTP packet to test a header extension

```
char httpData[10];
make_symbolic(httpData);
strcat(req, "X-NewExtension: ");
strcat(req, hData);

ioctl(ssock, SIO_PKT_FRAGMENT, RD);
ioctl(ssock, SIO_FAULT_INJ, RD | WR);
```

Under The Hood

Parallel Symbolic Execution

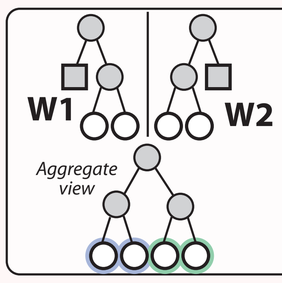


① *Symbolic Execution*

- Unconstrained **symbolic** data
- Execution **forks** when a branch involves symbolic values
- Resulting **execution tree** increases exponentially with program size — "path explosion" problem

② *Parallel Tree Exploration*

- Parallel symbolic execution engine runs on **commodity clusters**
- **Worker nodes** run independent symbolic engines and are coordinated by a **load balancer**



To ensure exploration **disjointness** and **completeness**, each worker's local tree has 3 kinds of nodes:
- **internal nodes** (already explored)
- **fence nodes** that demarcate the portion being explored (correspond to nodes explored on other workers)
- **candidate nodes** (nodes ready to be explored locally)

③ *Work Transfer*

- When frontier becomes unbalanced, the load balancer instructs pairs of workers to exchange jobs
- Jobs are **encoded as paths** from the tree root to the nodes, and the destination node **"replays"** that path

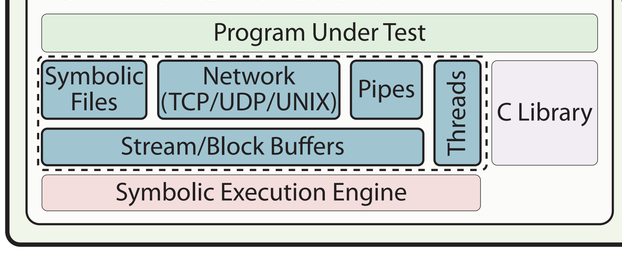
The POSIX Environment Model

④ *Full POSIX Model*

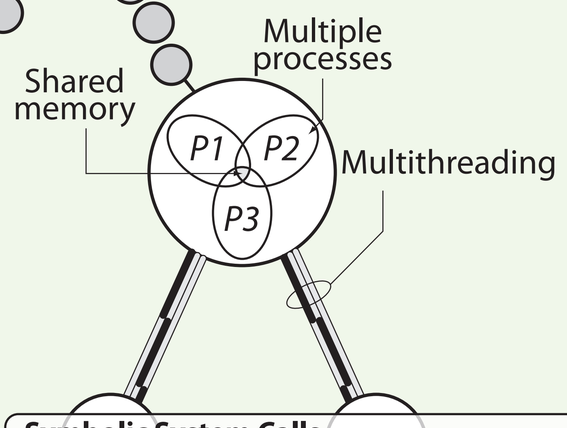
- Outside the **symbolic domain** (e.g. the program under test), the environment is complex
- One may "concretize" calls and lose completeness
- A model extends the symbolic domain, while simplifying the environment behavior

x=*read*(β)

POSIX Model Architecture



⑤ *Symbolic Engine Modifications*



Multithreading and Scheduling

- Cooperative scheduler simplifies model implementation
- Deterministic (round-robin) or symbolic scheduling

Symbolic System Calls

Replaced the standard OS system calls with a simplified set of **calls into the symbolic execution engine**:
- create/destroy threads
- fork/terminate processes
- share memroy across processes
- sleep/wake-up on waiting queues

Address Spaces

- Use copy-on-write (CoW) to reuse memory between processess, as well as across states
- Put address spaces in CoW domains, to permit memory sharing

http://cloud9.epfl.ch